

NOISE VECTORS GUIDELINES

■ ARE YOU A NEW MEDIA MAKER FROM SOUTH AUSTRALIA?

noise and the South Australian Film Corporation are seeking young people (25 and under) living in South Australia who create new media works using FLASH (or similar software).

VECTORS will commission up to six artists to create new media works that have strong narrative content and make cutting-edge use of digital technologies.

You can get a grant of up to \$5,000 to make a new media work of your choosing as well as receiving help from an experienced new media practitioner.

The selected artists and their works will be exhibited online, on television and in a range of **noise** print outcomes.

To apply for a new media mentorship please read the following guidelines and fill out an application form (also available from the **noise** website).

BACKGROUND

noise is a national media festival happening in October 2003 that will profile young artists and their creative work on radio, television, print and online. The South Australian Film Corporation is dedicated to creating a sophisticated and comprehensive film and television industry and community that makes a significant contribution to South Australia's cultural and economic well being.

VECTORS is a joint venture between **noise**, the South Australian Film Corporation and the Commonwealth Government through the Australia Council, its arts funding and advisory body.

WHO IS ELIGIBLE

Applicants must be Australian citizens or permanent residents aged between 18 and 25 years (inclusive) who are residents of South Australia. Full-time students are not eligible to apply for the Initiative.

NEW MEDIA EXPERIENCE

Young people working or aspiring to develop careers in new media, design, animation, illustration, multimedia, film and associated areas are encouraged to apply.

Applicants will also receive technical advice and assistance to build their works from more experienced new media practitioners. These mentors will be skilled in multimedia production especially Macromedia Flash.

You don't have to have advanced new media skills to apply for **VECTORS**. We're mostly looking for evidence of your creative imagination. However, we would like to see at least one example of work that you've done that you think is good – audio, video, photos, comics, animation, flash, shockwave, ...anything suitable for showcasing in a screen based environment!

Send us your best piece in the mail (via CD-Rom) or, if it's entirely web-based, it's URL. You can also upload your work on the **noise** website using our online submission system.

YOUR IDEA

Tell us your idea for the new media piece that you'd like to produce through **VECTORS**. **VECTORS** wants to commission new media works that have strong narrative content and also make cutting edge use of digital technologies – other than that, it's entirely up to you. Just remember that your idea must be realizable on a limited budget!

We'd also want to know: What will the work look like? How will it work? Are there visual, audio, textual or any other elements? Are there interactive elements and if so, what are they? How will you make the work?

WORK TIME AND DEADLINES

noise happens across the media in October. All the pieces produced by the new media artists must be finished by 10 September so that we have the best chance of getting the works profiled across television, print, radio and the Internet.

We expect that successful Applicants will need to put in at least 160 to 200 hours to produce their works.

TECHNICAL REQUIREMENTS

FLASH works will need to be sized 1024 x 576 (16:9) but protected for 4:3 for TV broadcast. Audio files will need to be delivered as separate WAV files.

ASSESSMENT

Assessment of the Applications will be made by a Panel comprised of members of **noise** and the SAFC.

TIMELINES

PROJECT STAGE	DEADLINE
Applications Open	2 June 2003
Grant Applications Close	30 June 2003
Grant Application Notification	7 July 2003
Artists Commence Work Production	10 July 2003
Artists Conclude Production	10 September 2003
Broadcast	October 2003

BUDGET

Budgets for these projects are fixed as per the outline below. Please specify the amount of funding you are applying for in your Application. The achievability of each Project will be assessed against the Budget you are claiming. Funds will be paid in two stages – 50% upon acceptance and 50% on completion.

Artists Fees	\$2,000 - \$5,000
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ENQUIRIES

For information please contact:

noise (02)92496511
Marshall Heald marshall@noise.net.au

SAFC (08) 8348 9338
Chris Joyner joynerc@safilm.com.au

CHECKLIST

- I am between 18 and 25 years of age (inclusive).
- I am including an example of my work.
- I have read the **VECTORS** guidelines
- I have filled out the **VECTORS** application form

Please send your completed form and sample work to:

Marshall Heald:
VECTORS,
GPO Box 2227,
Sydney NSW 2001

noise IS A FEDERAL GOVERNMENT INITIATIVE MANAGED BY THE AUSTRALIA COUNCIL



NOISE VECTORS APPLICATION FORM

PLEASE PROVIDE US WITH DETAILS ABOUT YOURSELF AND YOUR WORK. WE MAY HAVE TO GET IN TOUCH WITH YOU TO DISCUSS YOUR APPLICATION, SO YOUR CONTACT DETAILS ARE ESPECIALLY IMPORTANT. **NOTE:** WE APPRECIATE THAT THIS INFORMATION IS PERSONAL. IT WILL NOT BE RELEASED TO THIRD PARTIES WITHOUT YOUR PERMISSION.

ABOUT YOU

FIRST NAME	
LAST NAME	
AKA	
ADDRESS	
SUBURB / CITY	
STATE	POSTCODE
EMAIL	
URL/S	
PHONE NUMBER/S	
MOBILE NUMBER	
DATE OF BIRTH	
GENDER	

Are you an Australian Citizen or permanent resident? ☐ YES ☐ NO

Do you give us permission to pass on your contact details to the media for interviews? ☐ YES ☐ NO

Have you submitted any other work to **noise**? ☐ YES ☐ NO

How did you hear about this project?

ABOUT YOU

NEW MEDIA - Tell us what you are passionate about.

EXAMPLE OF YOUR WORK

Tell us about the creative work you have submitted with this application form.

YOUR NEW MEDIA IDEAS (applicant to fill out)

Tell us what your work will be about. **VECTORS** wants to commission new media works that have strong narrative content and also make cutting edge use of digital technologies – other than that, its entirely up to you. Just remember that your idea must be realizable on a limited budget!

We'd also like to know: What will the work look like? How will it work? Are there visual, audio and textual elements? Are there interactive elements and if so, what are they?

NOTE: If you need more room to answer any of these questions feel free to attach an A4 piece of paper, keeping in mind that we're only after a brief outline of what you've done and what you're planning to do.

IDEA

BUDGET

Please provide us with a simple breakdown of how you will use the budget.

I have read the **noise** guidelines and meet all necessary criteria.

NAME	
SIGNATURE	DATE